

TOPIC

Conclusion

LEVEL

Fourth Grade

THEME

Aavidum Olympics

LEARNING OUTCOMES

At the end of the lesson, the students are expected to:

- Work cooperatively with others to show support and kindness.
- Identify how Aavidum values help create a positive school culture.
- Reflect on how they can carry these values into the next school year.

MATERIALS

- Soft balls or plush toys for "Compliment Catch"
- Paper and pencils for "Empathy Relay"
- Simple classroom puzzles
- Listening Line-up Cards

ESSENTIAL QUESTIONS

- How do kindness, empathy, and teamwork help us feel connected?
- What have I learned from Aavidum that I can carry into the future?

CHECK-IN / WELCOME (5 MINUTES)

Say: "Welcome to our final Little Aavidum lesson of the year. Today, we're celebrating everything we've learned about being kind, supportive, and inclusive. But we're doing it Olympics style with teamwork, games, and fun. We'll be working in teams to complete challenges that show Aavidum values, things like empathy, respect, listening, and lifting others up."

Ask: "Before we get started, can everyone tell me what their favorite Aavidum lesson and message to learn about this year was?"

- Allow each student to respond.

ACTIVITY (25 MINUTES)

Instructions:

- Divide the class into 3 to 5 small groups of 4 to 6 students each. Have each team give themselves a name and write it on the board to keep score. Hold each competition for 5 to 6 minutes, depending on how many you choose to run.

Stations:

Station 1: Empathy Relay

- Each teammate writes a kind message like "You're not alone," "You are brave," "You matter" on a small slip of paper. They take turns walking or skipping across the room to deliver the message to a friend or leader to read aloud. The team who all finish writing notes and getting them to the leader one-by-one in the quickest amount of time will win.
- Goal: Practice speaking kindness and empathy.
- Materials Needed: small pieces of paper, one writing utensil per team

ACTIVITY (CONTINUED)

Station 2: Compliment Catch

- Students gently toss a soft ball back and forth. Each time someone catches it, they give a compliment or shout out to the person who threw it. The team that gets the ball to each member and gives a sincere compliment first will win.
- Goal: Practice seeing the good in others.
- Materials Needed: soft ball for each team

Station 3: Kindness Puzzle

- As a team, complete a puzzle. Each time a student places a piece, they must say a way they can show kindness or support to others at school. The first team to finish their puzzle wins.
- Goal: Connect actions to Aavidum values.
- Materials Needed: simple puzzle for each team (same number of pieces)

Station 4: Listening Line-Up

- Give each student a card with a number or word. They must line up silently in the correct order (line up by birth month, first letter of your first name, your shoe size, the number of siblings you have, the time you wake up in the morning, the number of pets in your house), but they can't speak. They must use gestures and eye contact.
- Goal: Practice nonverbal communication and patience.
- Materials Needed: Listening Line-Up cards

Tally up the points to determine which team won, but remind students that everyone has won because of the great habits and understanding of ways to support one another they've adopted.

WRAP-UP (5 MINUTES)

Ask:

- "Which challenge was your favorite and why?"
- "What did your group do well together?"
- "How do these games remind you of what we've learned in Aavidum?"

Say: "In Aavidum, we say 'I've got your back.' Did you feel that today? How can we bring that spirit into next year?"

Say: "You've been amazing Aavidum Ambassadors this year. Remember, the games were fun, but what really matters is how you show these values in real life. Every kind word, every high-five, every time you notice someone who needs a friend, that's Aavidum in action."